



T-Ball (5-6 Yr. Old)

1. Games

- Each team will have 8 games
- Each game must start on time
- The first team to bat is determined by the flip of a coin or by rock, paper, scissors
- Games will last approximately one hour or 5 innings. No inning may start after 50 minutes of play.
- Teams must have a minimum of 6 players to start a game. If you are short a player, another player may be substituted from the other team until all players arrive.
- 10 players on the field for defense

2. Equipment

- Players will always wear a baseball glove while playing defense
- No shoes that may be potentially dangerous to players will be permitted. For example, metal cleats. Tennis shoes and rubber cleats are acceptable.
- Exposed jewelry such as wristwatches and neck chains shall not be worn during the practices or games.
- You need to provide your own glove. Bats and helmets are provided on a limited basis.

3. Field Requirements

- Bases will be 45 feet apart
- All infielders must play a minimum of 30 feet away from home plate.
- The tee must be set so it will stand straight up in a vertical position, not slanting either way.

4. Rules

- All games will be played with a 5-pitch rule. 5–6-year-olds will be given 3 live pitches. If the batter is unable to hit the pitch, the child will try and hit two balls off a stationary tee. Strikes are not called. After 5 tries the player is out. OR Batter will have just 5 attempts from a stationary batting tee.
- Batters are not permitted to bunt or swing easy at the ball.
- Players are not permitted to steal or lead off bases.
- There is no infield fly rule.
- All defensive players may be in the field at one time.
- All offensive players must remain in the dug-out unless they are batting, on base or on deck.
- A player may not throw their bat at any time.
- One coach of the defensive team in the field will be permitted to station himself in the field area but will NOT contact the ball.
- Each team will bat their entire lineup. No outs will be kept. After the entire team has bat the team will take the field and the outfield will now bat.
- Players may only advance one base at a time. To 1st base after they hit, 2nd base after the player behind them hits and so on. Exception, the last player to hit clears all the bases.
- Runners may not leave their base until the ball has been hit.

****Rainouts will be determined by 3:30pm on gamedays****

****Lightning Delays: If lightning is seen, a 20-minute break will ensue. If lightning is seen again within that 20-minute break, Games will be canceled for the night. There will not be make up games due to rainouts or lightning****

****Hazardous Air Quality: If Air quality is in question a decision on games will be made by 3:30 PM****

Machine Pitch / Coach Pitch (7-8 Year Olds)

1. Games

- Each team will have 8 games
- Each game must start on time
- The first team to bat is determined by the flip of a coin or by rock, paper, scissors
- Games will last approximately one hour or 5 innings. No inning may start after 50 minutes of play.
- Teams must have a minimum of 6 players to start a game. If you are short a player, another player may be substituted from the other team until all players arrive.

2. Equipment

- Players will always wear a baseball glove while playing defense
- No shoes that may be potentially dangerous to players will be permitted. For example, metal cleats. Sneakers and rubber cleats are acceptable.
- Exposed jewelry such as wristwatches and neck chains shall not be worn during the practices or games.
- Post Falls Parks and Recreation will provide batting helmets if you do not have your own. These helmets must be worn by any player who is batting, on base or in the on-deck position.

3. Field Requirements

- Bases will be 60 feet apart
- All infielders must play a minimum of 30 feet away from home plate.
- Pitching Machine will be used; staff member will run machine.

4. Rules of the game

- Every child will be allowed to bat even if the child isn't playing defense
- Teams will bat the entire order in the first inning, after the first inning 3 outs will be played. Teams will play 9 in the field, with pitcher, 4 outfielders & 4 infielders. All players must play in field at least 2-3 innings. If teams' bat through entire order, then the three out rules will not apply, and batting team will switch to defense.
- Two coaches will be allowed in the defensive field during play but may have no contact with the ball
- A first base coach, a third base coach and a pitching coach may be supplied by the offensive team during its turn at the plate
- **All games will be played with a 5-pitch rule. 7-8-year-olds will have the option of 3 pitches from the pitching machine at 35 MPH and then 2 pitches by the coach OR 5 pitches from the pitching machine. If no contact is made after 5 total tries, then the player will be called out.**
- A base runner leaving the base paths to avoid a tag is to be declared out
- Runners shall advance one base on an overthrown ball that leaves the playing field
- The pitching coach may throw overhand or under hand.
- No stealing and No Leadoffs
- No infield fly rule
- Base runners must tag-up on a fly ball
- **Staff member running machine will act as umpire**

****Rainouts will be determined by 3:30pm on gamedays****

****Lightning Delays: If lightning is seen, a 20-minute break will ensue. If lightning is seen again within that 20-minute break, Games will be canceled for the night. There will not be make up games due to rainouts or lightning****

****Hazardous Air Quality: If Air quality is in question a decision on games will be made by 3:30 PM****

Machine Pitch / Coach Pitch (9-11)

1. Games

- Each team will have 8 games
- Each game must start on time
- The first team to bat is determined by the flip of a coin or by rock, paper, scissors
- Games will last approximately one hour or 6 innings. No inning may start after 50 minutes of play
- Teams must have a minimum of 7 players to start a game. If you are short a player, another player may be substituted from the other team until all players arrive.

2. Equipment

- Players will always wear a baseball glove while playing defense
- No shoes that may be potentially dangerous to players will be permitted. For example, metal cleats. Sneakers and rubber cleats are acceptable.
- Exposed jewelry such as wristwatches and neck chains shall not be worn during the practices or games.
- Helmets must be worn by any player who is batting, on base or in the on-deck position.
- Catchers will be used; We have limited catchers gear equipment, so please try to bring your own if possible.

3. Field Requirements

- Bases will be 60 feet apart
- All infielders must play a minimum of 40 feet away from home plate.
- Pitching Machine will be used; staff member will run machine.

4. Rules of the game

- Every child will be allowed to bat even if the child isn't playing defense
- Teams will play a traditional 3 out inning. Teams will play 10 in the field, with catcher, pitcher, 4 outfielders & 4 infielders. All players must play in field at least 2-3 innings. If teams' bat through entire order, then the three out rules will not apply, and batting team will switch to defense.
- One coach will be allowed in the defensive field during play but may have no contact with the ball
- A first base coach, a third base coach and a pitching coach may be supplied by the offensive team during its turn at the plate
- **All games will be played with a 5-pitch rule. 9–11-year-olds will have the option of 3 pitches from the pitching machine at 45 MPH and then 2 pitches by the coach OR 5 pitches from the pitching machine. If no contact is made after 5 total tries, then the player will be called out. A player will also be out if there are 3 swinging misses before the 5-pitch count has occurred.**
- A base runner leaving the base paths to avoid a tag is to be declared out.
- Runners shall advance one based on an overthrown ball that leaves the playing field.
- No stealing and No Leadoffs
- No infield fly rule, Bunting is not allowed.
- Base runners must tag-up on a fly ball.
- **Staff member running machine will act as umpire.**
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****Rainouts will be determined by 3:30pm on gamedays****

****Lightning Delays: If lightning is seen, a 20-minute break will ensue. If lightning is seen again within that 20-minute break, Games will be canceled for the night. There will not be make up games due to rainouts or lightning****

****Hazardous Air Quality: If Air quality is in question a decision on games will be made by 3:30 PM****